EE345S Real-Time Digital Signal Processing Lab Spring 2006

Infinite Impulse Response Filters

- Prof. Brian L. Evans
- Dept. of Electrical and Computer Engineering
- The University of Texas at Austin

Lecture 6

Digital IIR Filters

• Infinite Impulse Response (IIR) filter has impulse response of infinite duration, e.g.

$$h[k] = \left(\frac{1}{2}\right)^{k} u[k] \quad \xleftarrow{Z} \quad H(z) = \sum_{k=0}^{\infty} \left(\frac{1}{2}\right)^{k} z^{-k} = \frac{1}{2} + \frac{1}{4} z^{-1} + \dots = \frac{1}{1 - \frac{1}{2} z^{-1}}$$

• How to implement the IIR filter by computer?

Let x[k] be the input signal and y[k] the output signal,

$$H(z) = \frac{Y(z)}{X(z)} \Rightarrow Y(z) = H(z)X(z) = \frac{1}{1 - \frac{1}{2}z^{-1}}X(z) \Rightarrow Y(z) - \frac{1}{2}z^{-1}Y(z) = X(z)$$
$$Y(z) - \frac{1}{2}z^{-1}Y(z) = X(z) \Rightarrow y[k] - \frac{1}{2}y[k-1] = x[k] \Rightarrow y[k] = \frac{1}{2}y[k-1] + x[k]$$

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Recursively compute output, given y[-1] and x[k]

Different Filter Representations

- Difference equation $y[k] = \frac{1}{2}y[k-1] + \frac{1}{8}y[k-2] + x[k]$ Recursive computation needs y[-1] and y[-2] For the filter to be LTI, y[-1] = 0 and y[-2] = 0
- Transfer function

Assumes LTI system

$$Y(z) = \frac{1}{2} z^{-1} Y(z) + \frac{1}{8} z^{-2} Y(z) + X(z)$$
$$H(z) = \frac{Y(z)}{X(z)} = \frac{1}{1 - \frac{1}{2} z^{-1} - \frac{1}{8} z^{-2}} \checkmark$$

Block diagram
 representation



Second-order filter section (a.k.a. biquad) with 2 poles and 0 zeros

Poles at -0.183 and +0.683

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Digital IIR Biquad

• Two poles and zero, one, or two zeros



• Take z-transform of biquad structure

$$H(z) = \frac{Y(z)}{X(z)} = \frac{V(z)}{X(z)} \frac{Y(z)}{V(z)} = \frac{b_0 + b_1 z^{-1} + b_2 z^{-2}}{1 - a_1 z^{-1} - a_2 z^{-2}}$$

• Real coefficients a_1, a_2, b_0, b_1 , and b_2 means poles and zeros in conjugate symmetric pairs $\alpha \pm j \beta^{6-4}$

Digital IIR Filter Design

- Poles near unit circle indicate filter's passband(s)
- Zeros on/near unit circle indicate stopband(s)
- **Biquad with zeros** z_0 and z_1 , and poles p_0 and p_1 Transfer function $H(z) = C \frac{(z-z_0)(z-z_1)}{(z-p_0)(z-p_1)}$

Magnitude response

|a - b| is distancebetween complexnumbers a and b

$$H(z) = C \frac{(z - z_0)(z - z_1)}{(z - p_0)(z - p_1)}$$
$$H(e^{j\omega}) = \left| C \frac{(e^{j\omega} - z_0)(e^{j\omega} - z_1)}{(e^{j\omega} - p_0)(e^{j\omega} - p_1)} \right|$$
$$H(e^{j\omega}) = |C| \frac{|e^{j\omega} - z_0| |e^{j\omega} - z_1|}{|e^{j\omega} - p_0| |e^{j\omega} - p_1|}$$

Distance from point on unit circle $e^{j\omega}$ and pole location p_0

Digital IIR Biquad Design Examples

- **Transfer function** $H(z) = C \frac{(z-z_0)(z-z_1)}{(z-p_0)(z-p_1)} = C \frac{(1-z_0 z^{-1})(1-z_1 z^{-1})}{(1-p_0 z^{-1})(1-p_1 z^{-1})}$
- Poles (X) & zeros (O) in conjugate symmetric pairs
 - For coefficients in unfactored transfer function to be real
- Filters below have what magnitude responses?



A Direct Form IIR Realization

• IIR filters having rational transfer functions

$$H(z) = \frac{Y(z)}{X(z)} = \frac{B(z)}{A(z)} = \frac{b_0 + b_1 z^{-1} + \dots + b_N z^{-N}}{1 - a_1 z^{-1} - \dots - a_M z^{-M}} \implies Y(z) \left(1 - \sum_{m=1}^M a_m z^{-m}\right) = X(z) \sum_{n=0}^N b_n z^{-n}$$

• Direct form realization

- Dot product of vector of N + 1 $y[k] = \sum_{n=0}^{\infty} b_k x[k-n] + (\sum_{m=1}^{\infty} a_k y[k-m])$ coefficients and vector of current input and previous N inputs (FIR section)
- Dot product of vector of *M* coefficients and vector of previous *M* outputs (*FIR filtering of previous output values*)
- Computation: M + N + 1 MACs
- Memory: M + N words for previous inputs/outputs and M + N + 1 words for coefficients



Another Direct Form IIR Realization

• When N = M,

$$Y(z) = b_0 X(z) + \sum_{m=1}^{N} (b_m X(z) + a_m Y(z)) z^{-m} = b_0 X(z) + \sum_{m=1}^{N} W_m(z) z^{-m}$$

- Here,
$$W_m(z) = b_m X(z) + a_m Y(z)$$

- In time domain,
$$w_m[k] = b_m x[k] + a_m y[k]$$

 $y[k] = b_0 x[k] + \sum_{m=1}^M w_m[k-m]$

- Implementation complexity
 - Computation: M + N + 1 MACs
 - Memory: M + N words for previous inputs/outputs and M + N + 1 words for coefficients
- More regular layout for hardware design



Yet Another Direct Form IIR

• Rearrange transfer function to be cascade of an an all-pole IIR filter followed by an FIR filter

$$Y(z) = \frac{X(z)B(z)}{A(z)} = V(z)B(z) \text{ where } V(z) = \frac{X(z)}{A(z)}$$

- Here, v[k] is the output of an all-pole filter applied to x[k]: $v[k] = x[k] + \sum_{m=1}^{M} a_m v[k-m]$ $y[k] = \sum_{n=0}^{N} b_n v[k-n]$
- Implementation complexity (assuming $M \ge N$)
 - Computation: M + N + 1 = 2 N + 1 MACs
 - Memory: M + 1 words for current/past values of v[k] and M + N + 1 = 2 N + 1 words for coefficients

Filter Structure As Block Diagram



Demonstrations (**DSP** First)

- Web site: http://users.ece.gatech.edu/~dspfirst
- Chapter 8: IIR Filtering Tutorial (Link)
- Chapter 8: Connection Betweeen the Z and Frequency Domains (Link)
- Chapter 8: Time/Frequency/Z Domain Moves for IIR Filters (Link)

Stability

- A digital filter is *bounded-input bounded-output* (*BIBO*) *stable* if for any bounded input *x*[*k*] such that | *x*[*k*] | ≤ *B* < ∞, then the filter response *y*[*k*] is also bounded | *y*[*k*] | ≤ *B* < ∞
- Proposition: A digital filter with an impulse response of *h*[*k*] is BIBO stable if and only if

$$\sum_{n=-\infty}^{\infty} |h[k]| < \infty$$

- Any FIR filter is stable
- A rational causal IIR filter is stable if and only if its poles lie inside the unit circle

Stability

- *Rule #1*: For a causal sequence, poles are inside the unit circle (applies to *z*-transform functions that are ratios of two polynomials) **OR**
- *Rule #2*: Unit circle is in the region of convergence. (In continuous-time, imaginary axis would be in region of convergence of Laplace transform.)

• Example:
$$a^k u[k] \stackrel{z}{\leftrightarrow} \frac{1}{1-a z^{-1}}$$
 for $|z| > |a|$

Stable if |a| < 1 by *rule #1* or equivalently Stable if |a| < 1 by *rule #2* because |z| > |a| and |a| < 1

Z and Laplace Transforms

- Transform difference/differential equations into algebraic equations that are easier to solve
- Are complex-valued functions of a complex frequency variable

Laplace: $s = \sigma + j 2 \pi f$

Z:
$$z = r e^{j \omega}$$

• Transform kernels are complex exponentials: eigenfunctions of linear time-invariant systems

Laplace:
$$e^{-st} = e^{-\sigma t - j2\pi ft} = \begin{pmatrix} e^{-\sigma t} \\ r^{-k} \end{pmatrix} \begin{pmatrix} e^{-j2\pi ft} \\ e^{-j\omega k} \end{pmatrix}$$

Z: $z^{-k} = (r e^{j\omega})^{-k} = \begin{pmatrix} r^{-k} \\ r^{-k} \end{pmatrix} \begin{pmatrix} e^{-j2\pi ft} \\ e^{-j\omega k} \end{pmatrix}$

dampening factor oscillation term ⁶⁻¹⁶

Z and Laplace Transforms

- No unique mapping from Z to Laplace domain or from Laplace to Z domain
 - Mapping one complex domain to another is not unique
- One possible mapping is impulse invariance
 - Make impulse response of a discrete-time linear timeinvariant (LTI) system be a sampled version of the continuous-time LTI system.

$$Z \qquad Laplace$$

$$f[k] \rightarrow H(z) \rightarrow y[k] \qquad \widetilde{f}(t) \rightarrow H(s) \rightarrow \widetilde{y}(t)$$

$$H(s) = H(z)|_{z=e^{sT}}$$

Impulse Invariance Mapping



Optional

Impulse Invariance Derivation

$$\widetilde{f}(t) = \sum_{k=0}^{\infty} f[k] \delta(t - kT)$$

$$\widetilde{y}(t) = \sum_{k=0}^{\infty} y[k] \delta(t - kT)$$

$$\widetilde{Y}(s) = H(s) \widetilde{F}(s)$$

$$\sum_{k=0}^{\infty} y[k] (e^{sT})^{-k} = H(s) \sum_{k=0}^{\infty} f[k] e^{-kTs}$$
Let $z = e^{sT}$:
$$\sum_{k=0}^{\infty} y[k] z^{-k} = H(z) \sum_{k=0}^{\infty} f[k] z^{-k}$$

$$Y(z) = H(z) F(z)$$

Laplace

$$\widetilde{f}(t) \longrightarrow H(e^{sT}) \longrightarrow \widetilde{y}(t)$$

$$Z$$

$$f[k] \rightarrow H(z) \rightarrow y[k]$$

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Analog IIR Biquad

- Second-order filter section with 2 poles and 2 zeros
 - Transfer function is a ratio of two real-valued polynomials
 - Poles and zeros occur in conjugate symmetric pairs
- *Quality factor*: technology independent measure of sensitivity of pole locations to perturbations
 - For an analog biquad with poles at $a \pm j b$, where a < 0,

$$Q = \frac{\sqrt{a^2 + b^2}}{-2a} \quad \text{where } \frac{1}{2} \le Q < \infty$$

– Real poles: b = 0 so $Q = \frac{1}{2}$ (exponential decay response)

– Imaginary poles: a = 0 so $Q = \infty$ (oscillatory response)

Analog IIR Biquad

• Impulse response with biquad with poles $a \pm j b$ with a < 0 but no zeroes: $h(t) = C e^{at} \cos(b t + \theta)$

- Pure sinusoid when a = 0 and pure decay when b = 0

- Breadboard implementation
 - Consider a single pole at -1/(R C). With 1% tolerance on breadboard *R* and *C* values, tolerance of pole location is 2%
 - How many decimal digits correspond to 2% tolerance?
 - How many bits correspond to 2% tolerance?
 - Maximum quality factor is about 25 for implementation of analog filters using breadboard resistors and capacitors.
 - Switched capacitor filters: $Q_{\text{max}} \approx 40$ (tolerance $\approx 0.2\%$)
 - Integrated circuit implementations can achieve $Q_{\text{max}} \approx 80$

Digital IIR Biquad

• For poles at $a \pm j b = r e^{\pm j \theta}$, where $r = \sqrt{a^2 + b^2}$ is the pole radius (r < 1 for stability), with y = -2 a: $\sqrt{(1+r^2)^2 - y^2}$ where 1 < 0

$$Q = \frac{\sqrt{(1+r^2)^2 - y^2}}{2(1-r^2)} \text{ where } \frac{1}{2} \le Q < \infty$$

- Real poles: b = 0 so r = |a| and $y = \pm 2 r$ which yields $Q = \frac{1}{2}$ (exponential decay response $C_0 a^n u[n] + C_1 n a^n u[n]$)
- Poles on unit circle: r = 1 so $Q = \infty$ (oscillatory response)
- Imaginary poles: a = 0 so y = 0 so $Q = \frac{1}{2} \frac{1 + r^2}{1 r^2}$
- 16-bit fixed-point DSPs: $Q_{\text{max}} \approx 40$ (extended precision accumulators)

Analog/Digital IIR Implementation

• Classical IIR filter designs

Filter of order *n* will have *n*/2 conjugate roots if *n* is even or one real root and (*n*-1)/2 conjugate roots if *n* is oddResponse is very sensitive to perturbations in pole locations

• Robust way to implement an IIR filter

Decompose IIR filter into second-order sections (biquads)Cascade biquads in order of ascending *quality factors*For each pair of conjugate symmetric poles in a biquad, conjugate zeroes should be chosen as those closest in Euclidean distance to the conjugate poles

Classical IIR Filter Design

- Classical IIR filter designs differ in the shape of their magnitude responses
 - Butterworth: monotonically decreases in passband and stopband (no ripple)
 - Chebyshev type I: monotonically decreases in passband but has ripples in the stopband
 - Chebyshev type II: has ripples in passband but monotonically decreases in the stopband

Elliptic: has ripples in passband and stopband

- Classical IIR filters have poles and zeros, except that analog lowpass Butterworth filters are all-pole
- Classical filters have biquads with high Q factors

Analog IIR Filter Optimization

- Start with an existing (e.g. classical) filter design
- IIR filter optimization packages from UT Austin (in Matlab) simultaneously optimize
 - Magnitude response
 - Linear phase in the passband
 - Peak overshoot in the step response
 - Quality factors
- Web-based graphical user interface (developed as a senior design project) available at http://signal.ece.utexas.edu/~bernitz

Analog IIR Filter Optimization

• Design an analog lowpass IIR filter with $\delta_p = 0.21$ at $\omega_p = 20$ rad/s and $\delta_s = 0.31$ at $\omega_s = 30$ rad/s with

Minimized deviation from linear phase in passband

Minimized peak overshoot in step response

Maximum quality factor of second-order sections is 10

