

MODERN AUDIO AND ACOUSTICAL TEST AND MEASUREMENT

**Thomas D. Kite, Ph. D.
Audio Precision, Inc.
Beaverton, OR 97075**

tomk@ap.com

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OUTLINE

- Overview of Audio Precision
- Audio test and measurement
 - ▶ Scope of audio test
 - ▶ Test instrument requirements
 - ▶ Digital audio
- Acoustical measurement
 - ▶ MLS
- Specialized techniques
 - ▶ Windowless DFT
 - ▶ Multi-tone testing
- Conclusions

COMPANY OVERVIEW

- Founded 1984
- Four employees of Tektronix, Inc.
- System One (1985)
 - ▶ PC-based
 - ▶ Outperformed rival instruments
 - ▶ Dual domain capability added 1989
 - ▶ Over 5,000 sold to date
- System Two (1995)
 - ▶ Better analog performance
 - ▶ Comprehensive digital measurements
- System Two Cascade (1999)
 - ▶ Higher performance converters
 - ▶ Large increase in DSP power
 - ▶ Up to 192 kHz sampling rate

COMPANY OVERVIEW II

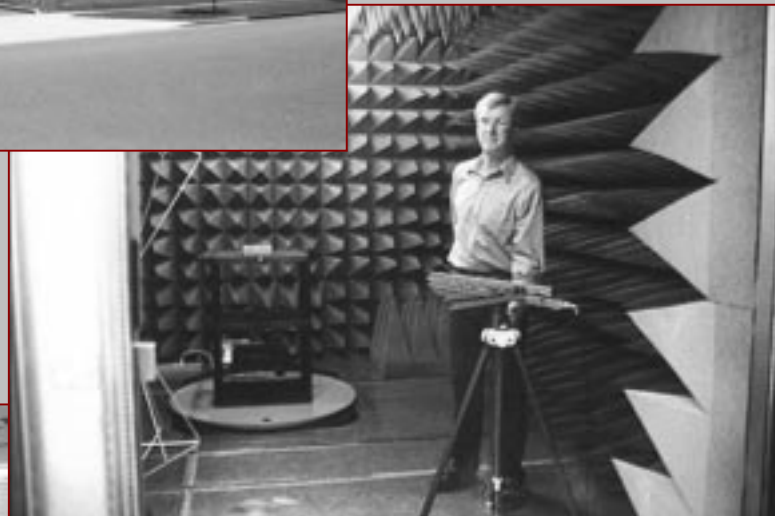
- Currently 55 employees:
 - ▶ Hardware engineering
 - ▶ DSP engineering
 - ▶ Software engineering
 - ▶ Technical support and training
 - ▶ Assembly and production test
 - ▶ Marketing
 - ▶ Sales
 - ▶ Administration
- Units made to order
- Boards printed, stuffed locally
- Assembly, calibration, test performed in-house
- Worldwide sales representatives

COMPANY OVERVIEW III



AP building,
Beaverton, OR

EMI and acoustic
test chamber



Training room

AUDIO MEASUREMENT

- Analog audio characteristics:
 - ▶ Frequency response
 - ▶ Noise
 - ▶ Distortion (THD, IMD)
 - ▶ Crosstalk
 - ▶ Output level

- Additionally for digital audio:
 - ▶ Low-level linearity
 - ▶ Noise modulation
 - ▶ Effect of interface imperfections:
 - Jitter
 - Noise
 - Risetime

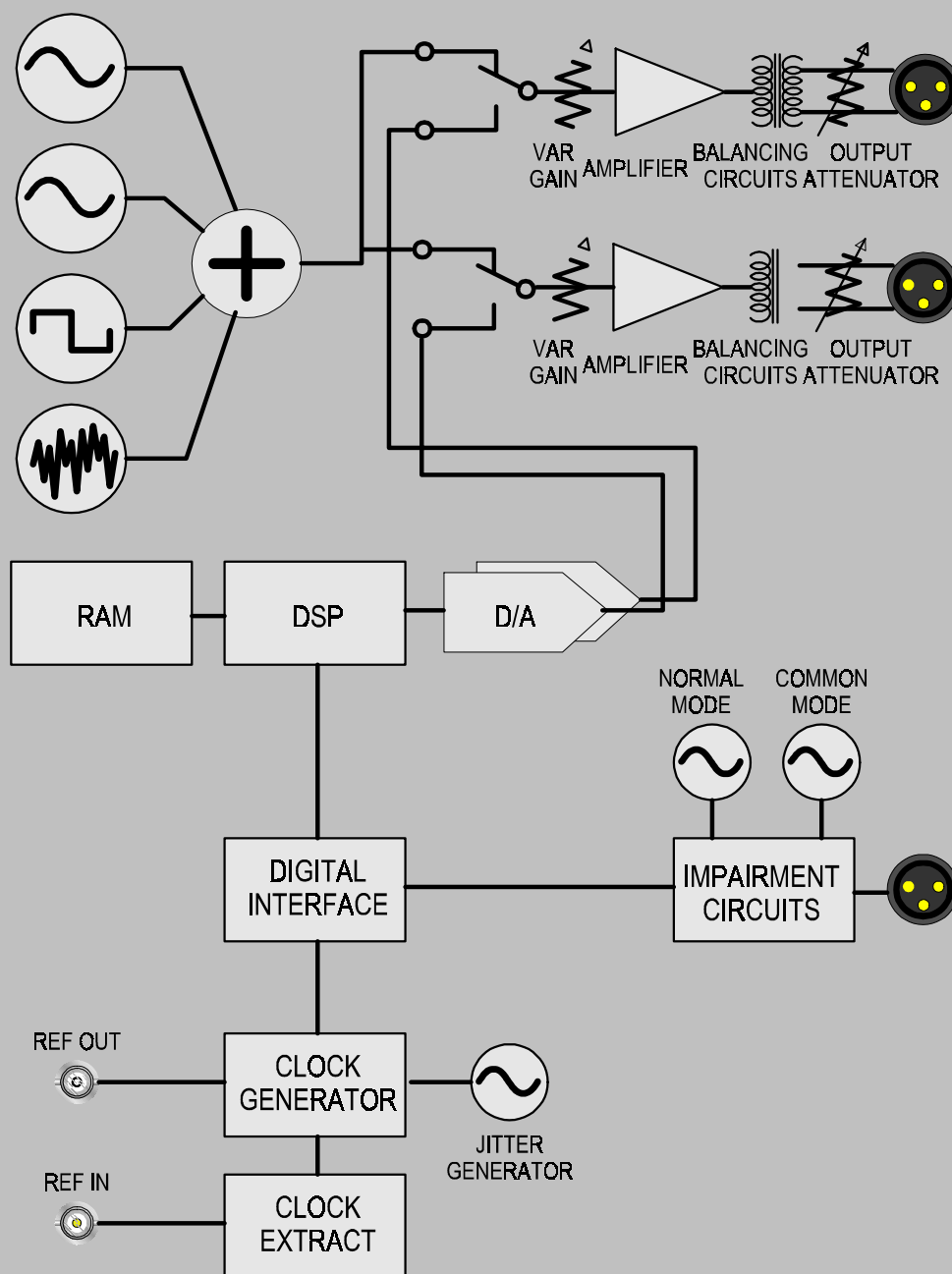
AUDIO MEASUREMENT II

- **Audio test by stimulus/response**
 - ▶ **Low-distortion sine generation:**
 - Analog THD 0.00003 % (-130 dB)
 - Digital THD 0.000001 % (-160 dB)
 - Frequency response, THD, crosstalk
 - ▶ **Other signals:**
 - Dual sine (IMD)
 - Sine+square (TIM)
 - Multi-tone (fast characterization)
 - ▶ **Noise generation:**
 - White, pink, true- or pseudo-random
- **Interface test by impairment**
 - ▶ Jitter generator
 - ▶ Noise generator
 - ▶ Variable risetime generator
 - ▶ Cable simulator

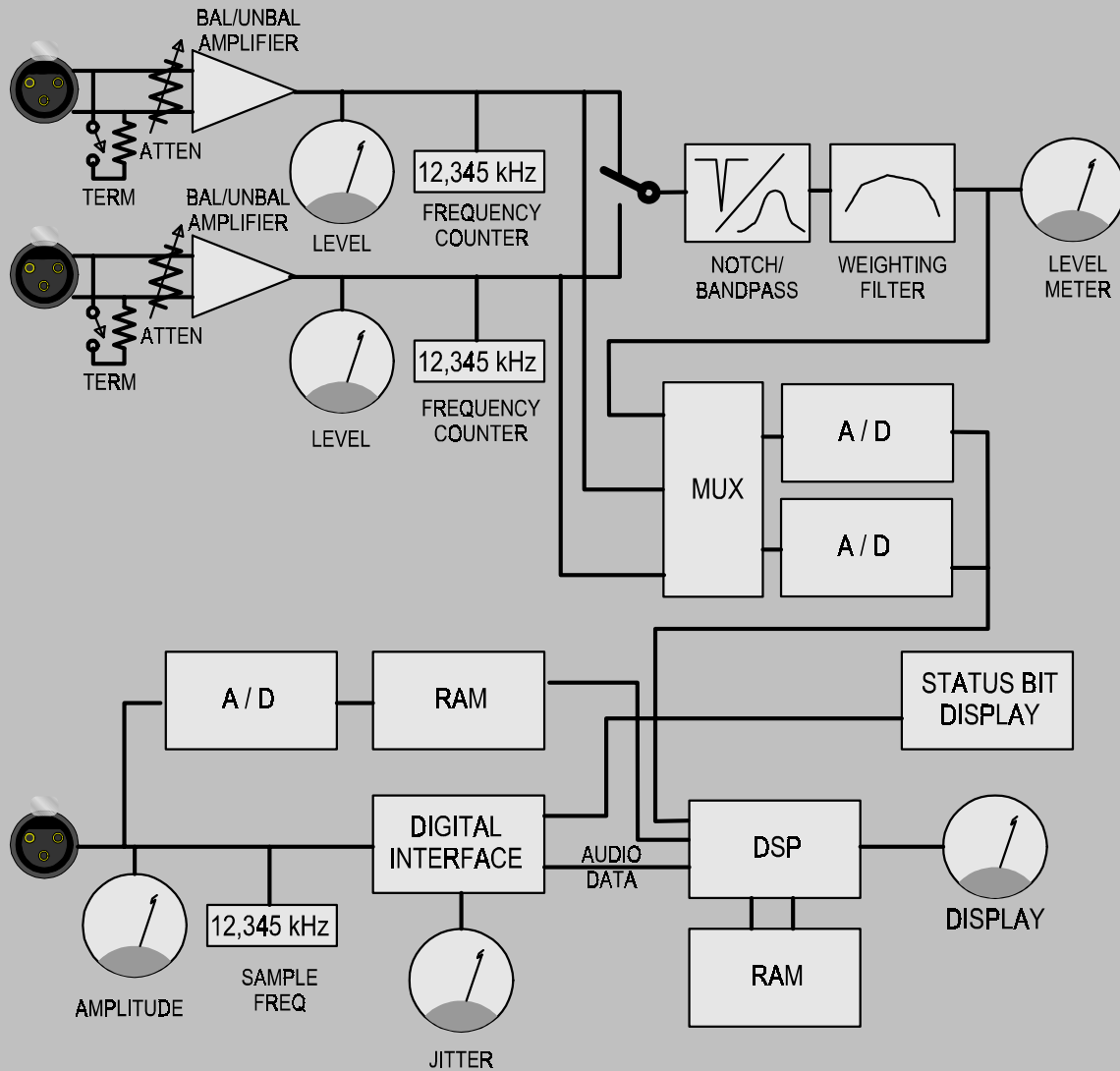
DUAL DOMAIN MEASUREMENT

- Analog in, analog out:
 - ▶ Amplifiers, tape recorders
 - ▶ A/D and D/A converters linear to ~18 bits — not optimal
 - Analog generator, analyzer
 - Converters used only if needed
- Digital in, digital out
 - ▶ Processors, sample rate converters
 - Digital generator, analyzer
- Analog in, digital out
 - ▶ A/D converters
 - Analog generator, digital analyzer
- Digital in, analog out
 - ▶ D/A converters, AC-3 decoders
 - Digital generator, analog analyzer

SIGNAL GENERATION



SIGNAL ANALYSIS



ACOUSTICAL TEST WITH MLS

- Frequency response measurement techniques:
 - ▶ Swept sine with RMS measurement
 - Very high accuracy
 - No rejection of room reflections
 - ▶ Impulse excitation
 - Fast
 - Poor signal-to-noise ratio
 - ▶ Time delay spectrometry (TDS)
 - Room reflections filtered out
 - Difficult to implement
 - ▶ Maximum-length sequence (MLS)
 - Easy to implement
 - High signal-to-noise ratio
 - Room reflections windowed out
 - Distortion can cause problems

MLS OVERVIEW

- Uses maximum-length pseudo-random binary excitation $x(k)$
- Property of $x(k)$, length N :

$$\begin{aligned}\Phi_{xx} &= x(k) \otimes x(k) = N\delta(k) - 1 \\ &\approx C\delta(k)\end{aligned}$$

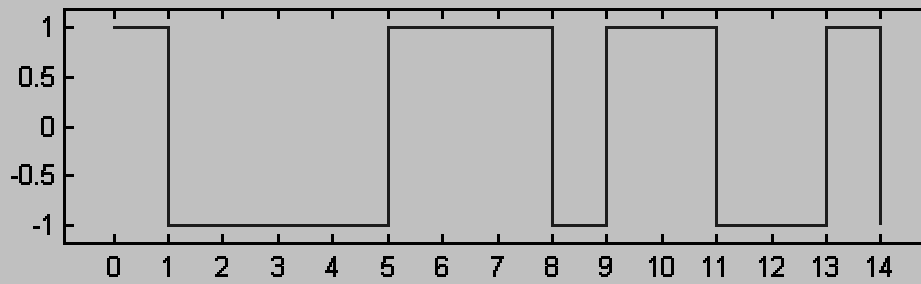
- Apply $x(k)$ to device under test (DUT), measure output $y(k)$:

$$y(k) = h(k) * x(k)$$

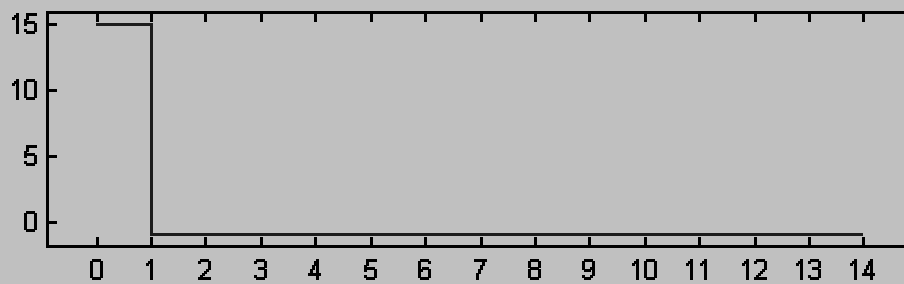
- Cross-correlate with $x(k)$:

$$\begin{aligned}y(k) \otimes x(k) &= h(k) * x(k) \otimes x(k) \\ &\approx h(k) \otimes \delta(k) \\ &= h(k)\end{aligned}$$

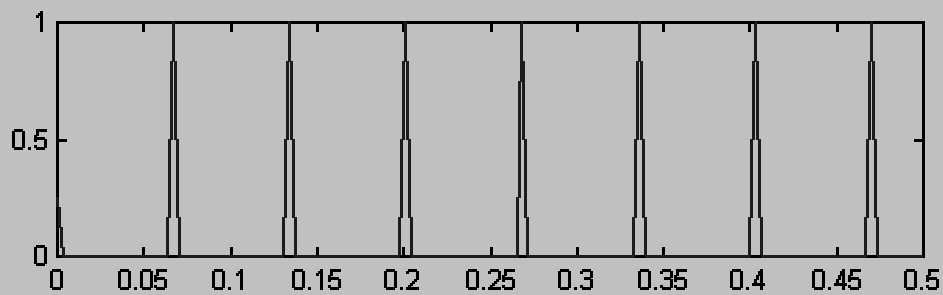
MLS EXAMPLE



Length 15 MLS



Circular autocorrelation



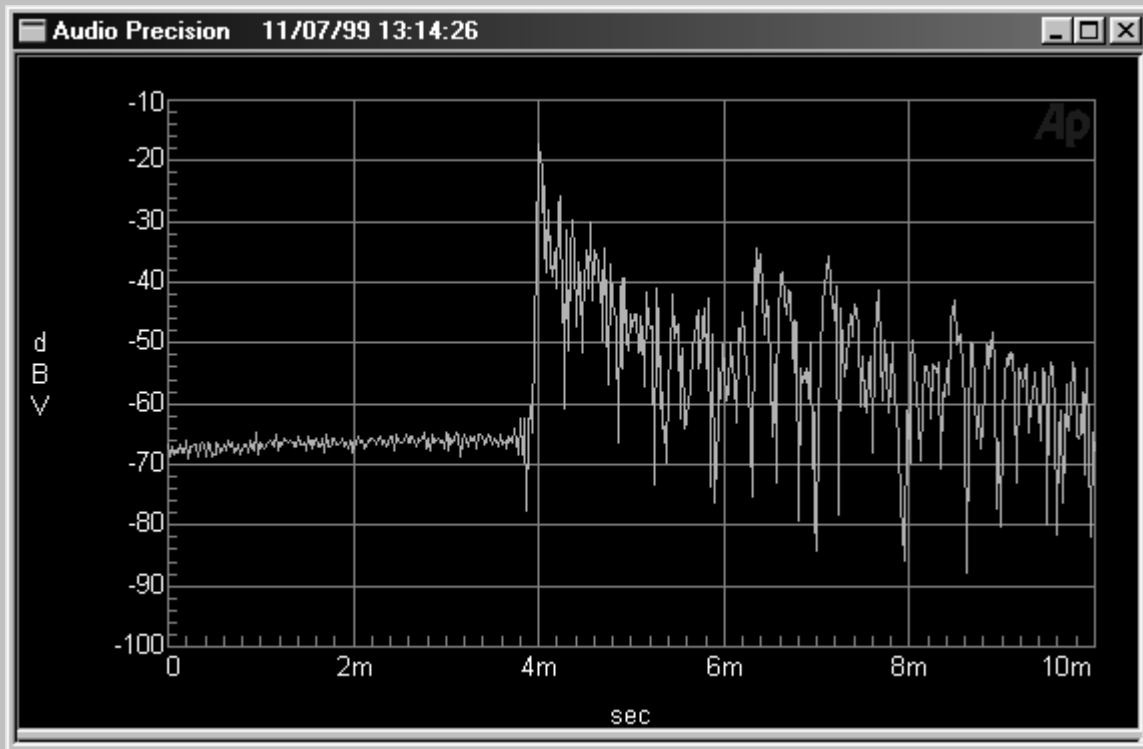
Spectrum of circular autocorrelation

FAST MLS ALGORITHM

- Problem: Slow cross-correlation
- Solution: Fast Hadamard Transform (FHT)
 - ▶ Same structure as FFT
 - ▶ 'Twiddle factors' are all unity
 - ▶ Only addition needed
 - ▶ No bit-reversed addressing
- Problem: FHT only for Sylvester-type, 2^N Hadamard matrices
- Solution: Permute and zero-pad measurement matrix:

$$\Phi_{xy} = \frac{1}{N} P_2(S_2(H_N(S_1(P_1(Y))))))$$

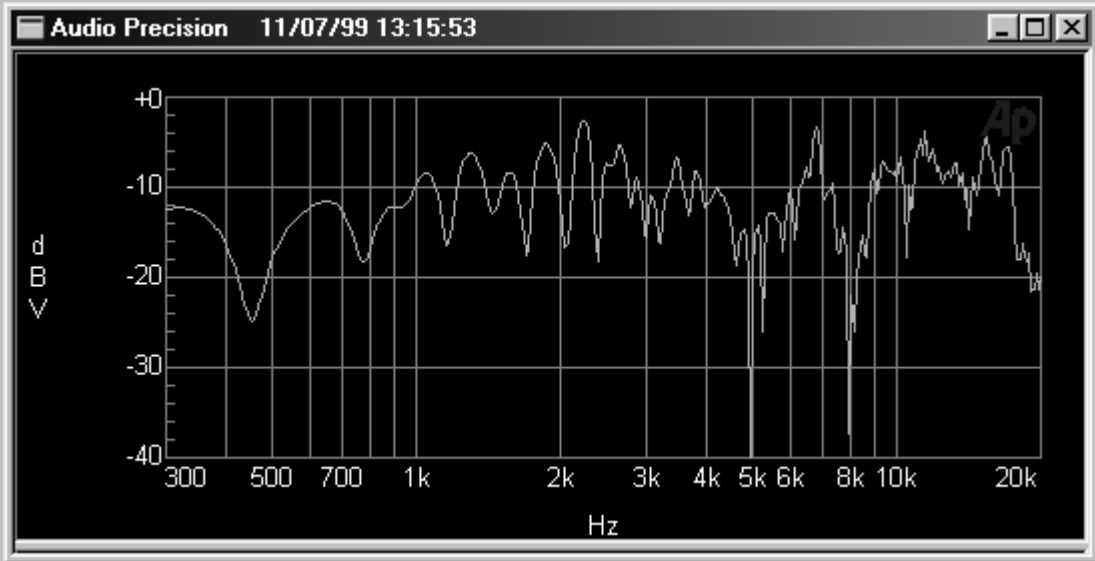
TIME WINDOWING



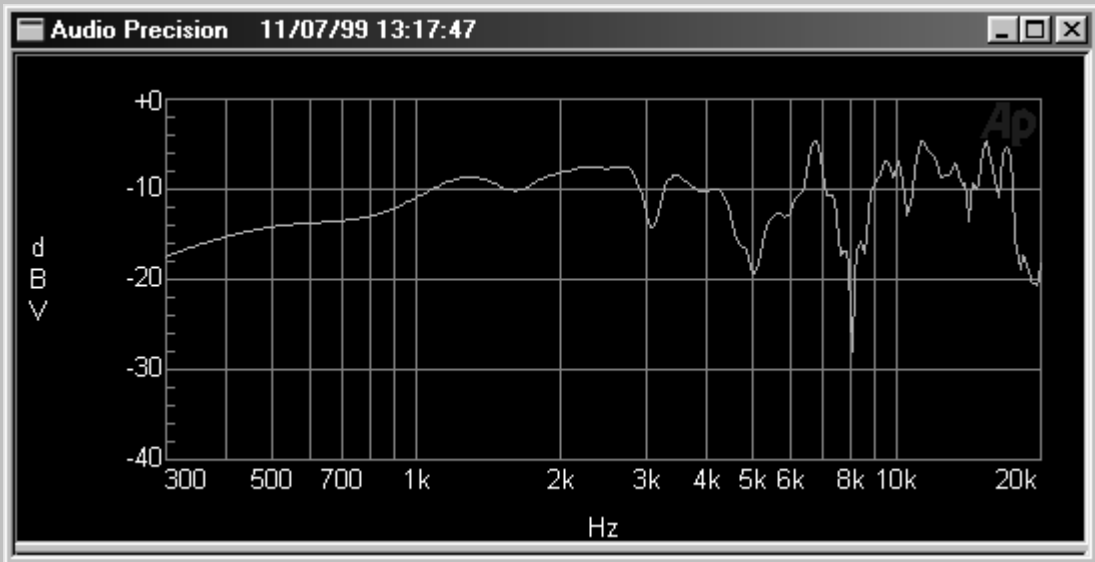
Impulse response of monitor speaker

- Typical acoustical set-up has direct + reflective signal paths
- Reflections skew measurements
- Window out all but direct path

WINDOWED MLS RESULTS



Frequency response, entire record



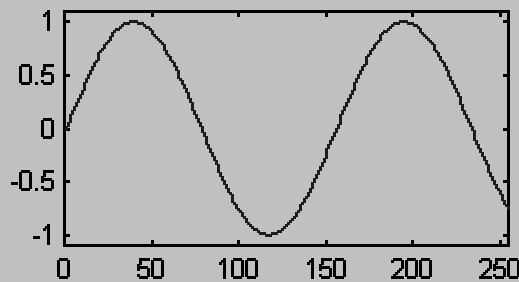
Frequency response, direct path only

INTRODUCTION TO DFT

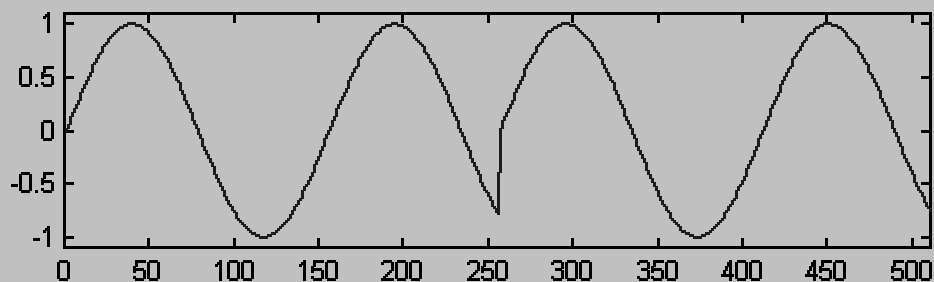
- Discrete Fourier Transform (DFT):

$$X[k] = \sum_{n=0}^{N-1} x[n]e^{-j2\pi kn/N}$$

- Frequency samples of continuous Fourier transform (CFT)
- Twiddle factors inherently circular so DFT is also circular

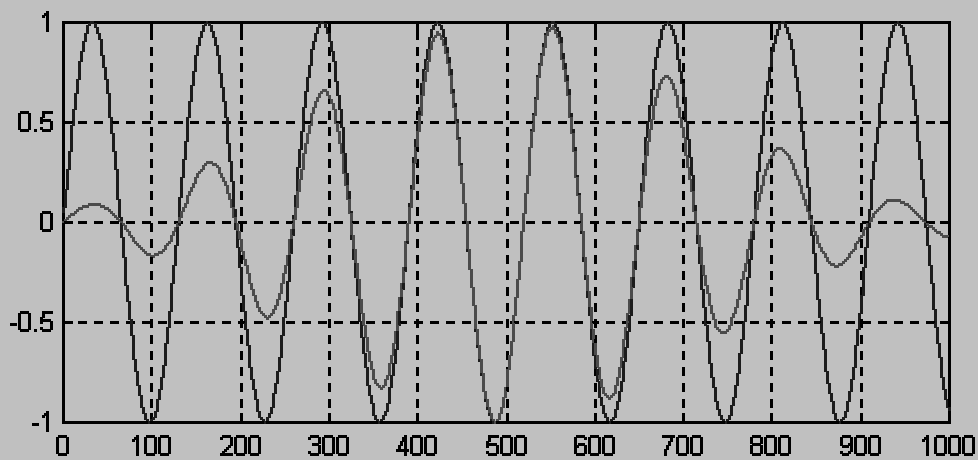


Input signal

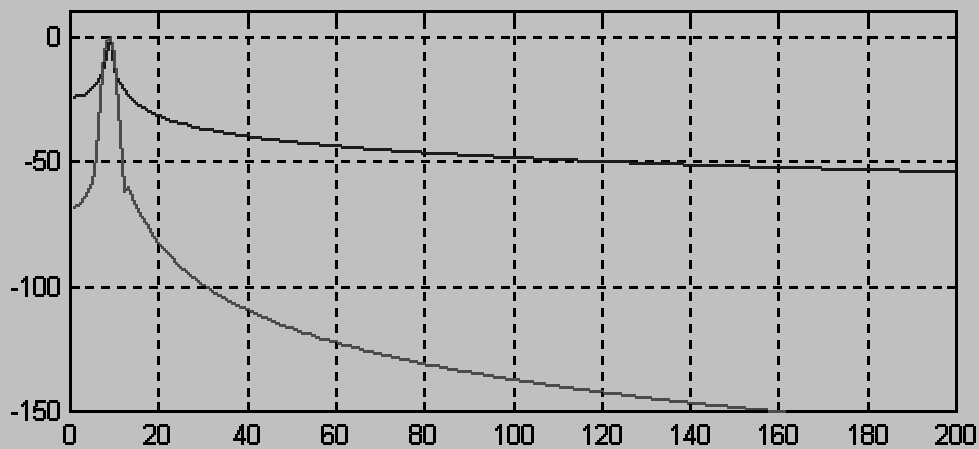


What DFT sees

WINDOW SOLUTION



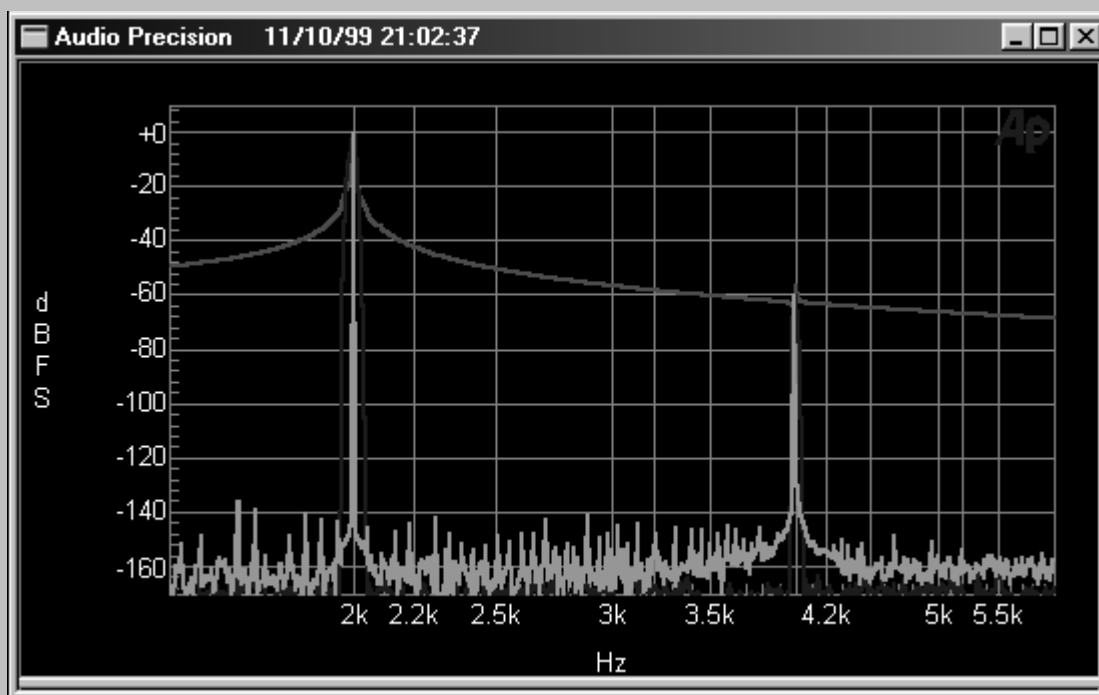
Windowed and non-windowed acquisitions



Windowed and non-windowed DFTs

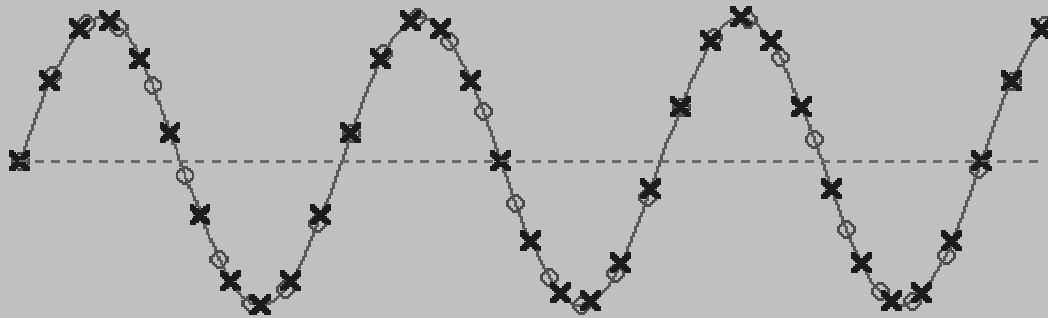
RATE CONVERSION SOLUTION

- Resample acquisition at new, synchronous sample rate
- Use interpolating FIR filter
- No windowing needed

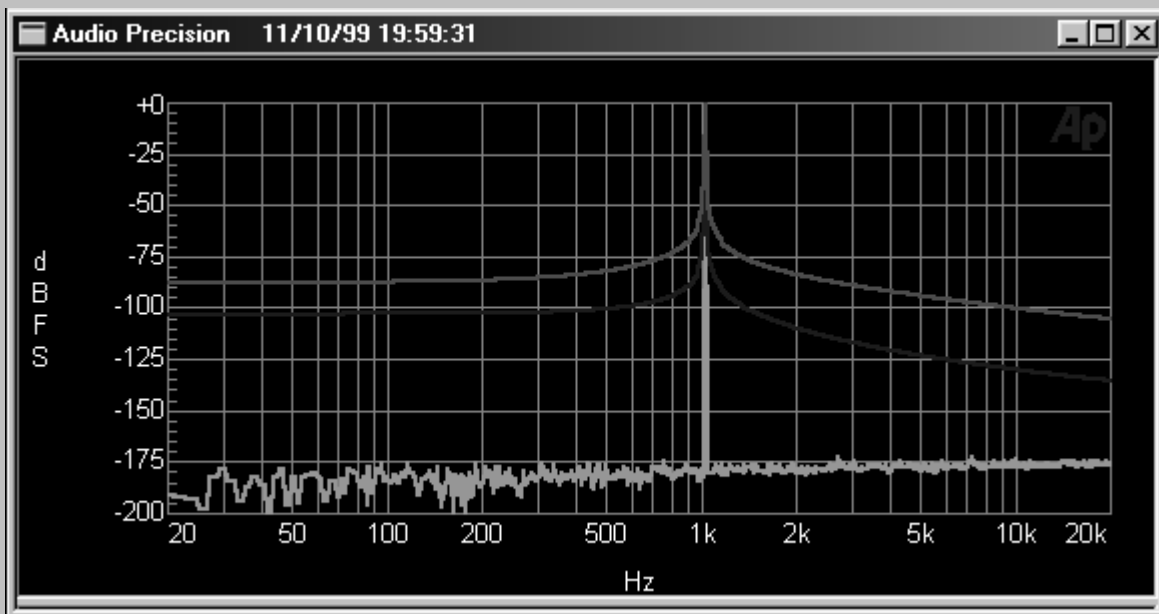


Unwindowed, windowed, and corrected FFTs

RATE CONVERSION



Interpolate underlying waveform at new points

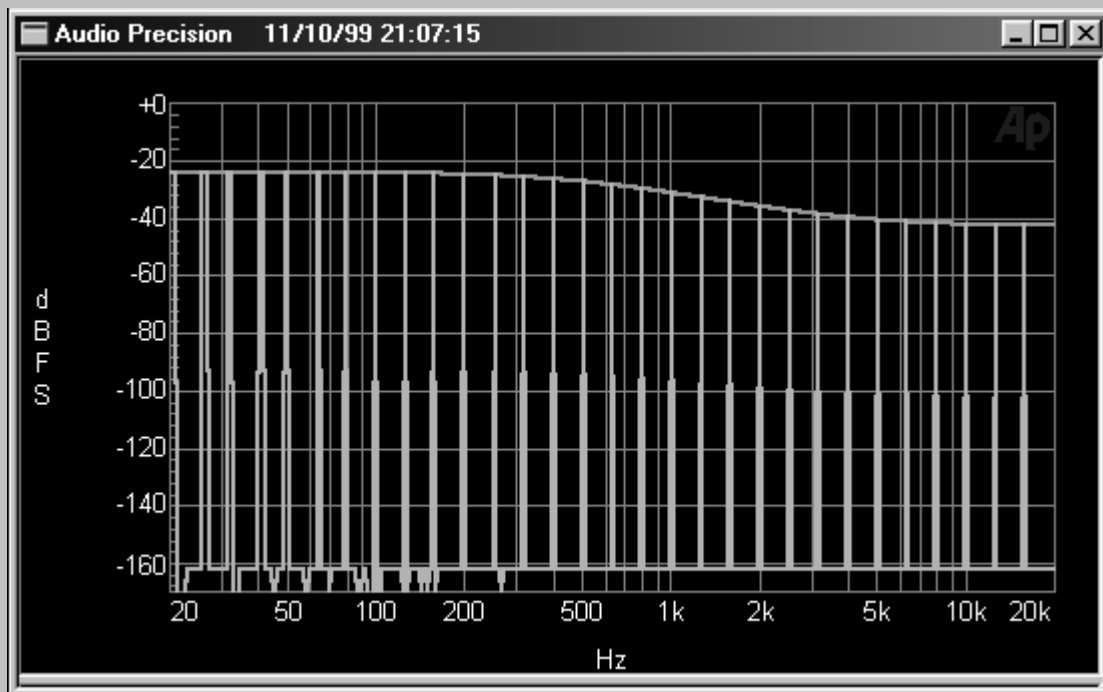


Frequencies off by 0.005 bin, 0.05 bin

FAST AUDIO TESTING

- **Multi-tone audio testing:**
 - ▶ Apply many tones to device at once, typically 31 for third-octave results
 - ▶ Process FFT of device output:
 - Input bins → frequency response
 - Other bins → total distortion + noise
 - ▶ If analyzer FFT length $2\times$ generator FFT length, get 'empty bins'
 - Bins contain no signal or distortion
 - Measure noise with signal present
 - Good for effects processors
 - Doesn't work if frequencies shifted
 - ▶ Stereo testing:
 - Inter-channel phase, gain imbalance
 - Crosstalk
- **Very fast characterization method**

FASTTEST OUTPUT



Response of J17 digital de-emphasis filter

- Phases of tones scrambled to minimize crest factor
- Non-linear optimization problem

THE FUTURE OF AP

- Loudspeaker tester
 - ▶ Based around DSP + converters
 - ▶ New DSP code:
 - 1 / N th-octave smoothing
 - Warble tones
 - Noise cancellation
- Low-cost production tester
- More...

THE FUTURE OF TK

- Beer drinking, reminiscing
- Texas Tech game tomorrow